



Federation for European Storytelling
Kasteelstraat 6,
3740 Bilzen, Belgium
Ond. nr. 0848.966.863

CALL FOR APPLICATIONS

Part-Time Project Coordinator (40–50%)

FEST is seeking to recruit a part-time Project Coordinator (40–50%) to oversee and implement its activities within the European Erasmus+ project **INSIDE-ACT**.

About the INSIDE-ACT Project

INSIDE-ACT aims to develop and implement a new higher education study and training module for the professional profile of **Immersive Storytelling Designer (ISD)**, with a focus on performing arts in a new transdisciplinary methodology.

The project consortium will design, develop, and pilot:

- A transdisciplinary training methodology
- A structured training module
- Innovative training materials
- Competence recognition procedures for the ISD profile in higher education

Graduates of the ISD module will be trained to combine methods and tools from **Design, Performing Arts, Social Sciences, and Digital technologies (DASD)** to create immersive digital environments (XR, VR) aimed at transmitting values and addressing social challenges.

XR (Extended Reality) is an umbrella term encompassing augmented reality (AR), mixed reality (MR), and virtual reality (VR).

FEST's Role in the Project

Within INSIDE-ACT, FEST will contribute to:

- Building a transdisciplinary training methodology connecting DASD disciplines
 - Defining and developing competences for the ISD profile, with a focus on community building, communication, and value transfer
 - Developing storytelling methodologies for transmitting values and addressing social challenges
 - Designing innovative training methods and educational materials
 - Defining competences required for storytellers within this new training concept
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Position Profile

The selected candidate will coordinate FEST's responsibilities within the project, including:

- Participation in international project meetings
 - Co-creation of training materials and intellectual outputs
 - Writing and editing texts for project deliverables and dissemination
 - Project administration and reporting
 - Coordination of ad hoc thematic working groups
 - Organisation of events and project-related activities
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- The candidate will not work alone but will be leading some areas and be supported in other areas by partners in the project and/or by FEST working groups. There will be guidance and people to communicate with for clarification and approval.
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Requirements

Essential:

- Bachelor's or Master's degree in Arts or Education
- Strong command of English (spoken and written)
- Team coordination and management skills
- Demonstrated storytelling interests and/or skills
- Strong digital and computer skills

Desirable:

- Interest and/or experience in XR technologies, or gaming
 - Experience in applied or socially engaged storytelling
 - Experience in competence development and training
 - Knowledge of value transmission methodologies
 - IT communication and social media skills
 - Experience with European project management
 - Knowledge of higher education structures and organisations
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Working Conditions

- **Work location:** Primarily home-based, with occasional international meetings and events
 - **Duration:** Start: April 2026 (negotiable), end: 31 January 2029
 - **Status:** Employee, contract-based, or freelance (negotiable)
 - **Part time:** 40-50%, 2 – 2,5 days/week
 - **Remuneration:** In accordance with national standards and relative to diploma level
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Application Procedure

Interested candidates are invited to submit:

- A motivation letter, indicating your qualities and links with the topics
- A detailed CV
- Any relevant supporting documents

Applications should be sent to FEST by 10 March 2026 to festeurope@gmail.com

For further information and questions: festeurope@gmail.com

More information on the INSIDE-ACT consortium:

INSIDE-ACT is an Erasmus+ Innovation project. The consortium is coordinated by UNIFI (University of Florence, IT) and has 14 partners in the sectors of:

- higher education: Universities and Colleges
- performing art: theatre and storytelling
- digital enterprises (XR & gaming)
- Representatives of the market and industry field

More info on the tasks FEST is responsible for:

Train the trainers (M3-M12)

To promote the mutual inspiration of the 4 project areas (DASD), develop a common language and exploit the existing capabilities and knowledge of each partner, interdisciplinary cross-fertilisation sessions will be devoted to sharing the experiences and best practices that the project partners already have with respect to DASD.

During an international training session, the project partners, will present and share their relevant competences, techniques and input to contribute to the new ISD profile. They will learn from each other and will be empowered with key competences and skills of community-building, communication, and value transfer.

It will be crucial to put in place a heterogeneous but integrated set of skills and knowledge to manage the interdisciplinarity of the project.

This will lead to the identification of key methods to be incorporated into the process of creating the INSIDE-ACT training model (WP3). A common working methodology will be defined to deliver and manage the pilot training (WP4).

Definition of storytelling methodologies for the transmission of values and social challenges (M13-M18).

This task aims to define a state of the art on the storytelling techniques that can contribute to the artistic development of the storyteller as a values transmitter. It will be important, for

the proper development of this task, to deepen the process of creating an effective storytelling and tools used precisely with a view to raising awareness of current challenges and transmitting EU values. It is to develop the capacities of the 'socially engaged performer' by trying to answer the question of how storytellers/artists can address social, digital and market challenges through their skills as an artist/performer and as a socio-cultural facilitator. This aspect will be added to the transdisciplinary profile of the Immersive Storyteller Designer (ISD) as a central element for the capacity-building as a European values transmitter. Storytelling represents a fundamental part of the performing arts, due to its ability to develop an interpretive attitude and to interact with the other disciplines of the project to achieve the expected goals.

Dissemination Activities for different targets (M25-M36).

In this task, FEST will coordinate a widespread dissemination events' system (M34). In these events all partners, all target users and the INSIDE-ACT community will be involved. The events will represent the opportunity to practise what we preach to use the INSIDE-ACT approach and methodology in the dissemination activities: This would indeed come down to blended performative dissemination events in the different countries. This system will have a central event (as part of the European Bauhaus festival 2028) in Bruxelles, organised by FEST.

During these final events, the INSIDE-ACT partnership will also embrace a performative approach to dissemination: awareness raising and spreading project information, outcomes, and material through artistic performances. These performances will be a blend of arts (performance, digital, visual) and a blend of approach & carrier (live, online, recorded)